CS 162 Fall 2003
Discussion Section Quiz 5
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1. What is network latency? What is bandwidth?

2. Briefly describe each of the ISO networking layers. Why might this model be useful? Why might you not want to implement network software this way?

3. What are some differences between Ethernet and Token Ring networks?

4. What are the differences between circuit switching, packet switching, and message switching?

5. What is IP? What is UDP? What is TCP? What are the basic characteristics of each?